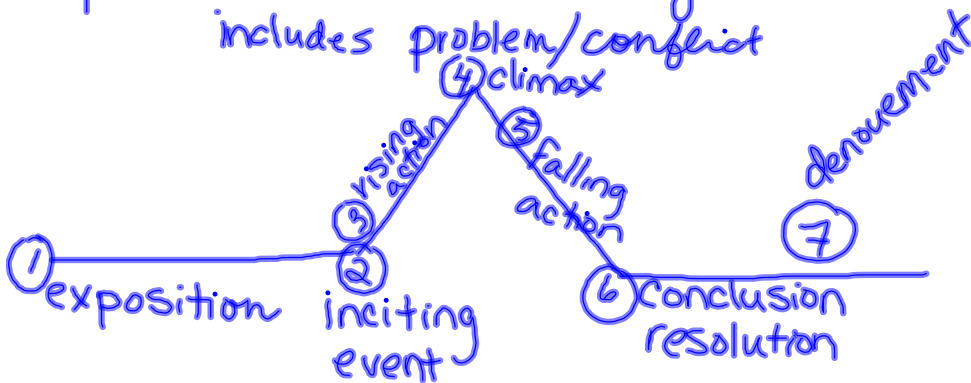


Freytag's Pyramid of plot analysis

plot - the events ^(connected) in the story

includes problem/conflict



1. exposition -

expose - "to show"

Characters + setting ^{definition: (time + place)} that the events occur are introduced

2. inciting event - "incite - to start" event that starts the problem/conflict

3. rising action - events that build up/develop the story

4. Climax - moment of highest tension or suspense

5. Falling action - events that bring the story to an end - suspense decreases

6. Conclusion - story ends, problem is solved

resolution - characters resolve the problem themselves

7. denouement - French loosely translated as

not every story has this

- lesson is explained

"untying or unraveling a knot"

- story is summarized and/or we find out what happens to the characters

problem/conflict

3 types: (more than 1 can be in a story)

1. man (human) versus man (human)
- two people against each other
2. man (human) versus self
- internal struggle of a character
against his/her own thoughts or feelings
3. man (human) versus world/wild
- a person against society, mother
nature, or external forces

protagonist - is the main character
- often the "good" guy - but not always
- hero/heroine

antagonist - character who goes
against the main character
- often the "bad" guy, but not always
- villain